



# UN Sung VIETNAM WAR MOD

ECHO RELEASE

VERSION: 3.6E

CLICK ONE TO SKIP TO IT!

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# CREDITS:

## MODELS

### FIXED WING

#### AC47 Spooky

- Model by hcpookie
- Conversion and configs by hcpookie and Eggbeast and TeTeT
- Textures by Spock

#### A1 Skyraider

- Model and Textures by Yac
- Conversion by hcpookie, Eggbeast and TeTeT
- New textures, decals and materials by Timms, Horriblegoat, Nodunit and Eggbeast

#### A3 SkyWarrior

- Model by Alphasim/Virtavia/
- Config and import to Arma by Nightintruder
- Conversion by Eggbeast and TeTeT

#### A4 SkyHawk

- Original Model by Project 82 Falklands Mod (Cimalex/ Foxtrot / brainbug)
- Reshaped by hcpookie
- Textures by brainbug
- Conversion by hcpookie, Eggbeast and TeTeT

#### A6 Intruder

- Model by Aplion
- Conversion by hcpookie, Eggbeast and TeTeT

#### A7 Corsair II

- Model by Aplion
- Conversion by hcpookie, Eggbeast and TeTeT
- New textures, decals and materials by Timms, Horriblegoat, Nodunit and Eggbeast

#### C1a Trader

- Model by Milton Shupe & Eagle Rotorcraft Simulation
- Config and import by Nightintruder
- Conversion by Eggbeast and TeTeT

## **E2 Hawkeye**

- Model and Config by hcpookie
- Conversion by Eggbeast and TeTeT

## **F100 Super Sabre**

- Model and Textures by Yac
- Conversion by hcpookie, Eggbeast and TeTeT
- New textures, decals and materials by Timms, Horriblegoat, Nodunit and Eggbeast

## **F105 ThunderChief**

- Model by FSX
- Model Imported and rigged/ config by hcpookie
- Developments by Eggbeast and TeTeT

## **F111 Aardvark**

- Model by NZDF Team (Crash)
- Imported and Developed by Eggbeast and TeTeT

## **F-4 Phantom II**

- Model and textures by Aplion
- Edited and Updated by Eggbeast and hcpookie
- Racks, tanks and Suu23 gunpod by Joe W.
- Textures by Spock and Eggbeast

## **O2A Skymaster**

- Model imported by hcpookie
- Conversion and development by Eggbeast and TeTeT

## **Mig-21 Fishbed**

- Model by Ivan Jurcaga
- Imported by Nightintruder
- Conversion and development by Eggbeast and TeTeT

## **AN-2 Colt**

- Model by BI Studios
- Updated by Sabre [Dust]
- Conversion and development by Eggbeast

# ROTARY

## **OH-6 Cayuse**

- Model by BI studios
- Improvements by Razorback and Eggbeast

## **AH-1G Cobra**

- Model and config by csj
- Improvements by hcpeekie, Eggbeast and Razorback

## **H13 Sioux**

- Model imported by hcpeekie
- Updated by Eggbeast / Razorback

## **H21c Shawnee**

- Model by Mick Posch
- Config and Model import by Nightintruder
- Conversion by Eggbeast and TeTeT

## **CH-34 Choctaw**

- Model by Cimalex and Konyoj
- Conversion by hcpeekie, Eggbeast and TeTeT
- Retexture by Shockley

## **CH-47 Chinook**

- Model by BI studios
- Config and Model development by Eggbeast
- M60 / M2 (barrels) by Vilas

## **CH-53 Sea Stallion**

- Model by sfc\_itzhak
- Config and Model development by wld427
- Model completely rebuilt and redeveloped by wld427 and Eggbeast
- M134 by BI
- M60 / M2 (barrels) by Vilas

## **Mi-8 Hip**

- Model by BI Studios
- Config and Model development by Eggbeast

## **UH-1C Huey Gunship**

- Model by CSJ

- Conversion by hcpookie and Eggbeast
- Music by Eggbeast and Sgt\_savage

### **UH-1D Slick**

- Model by BI Studios
- Model Conversion and Configs by Eggbeast
- Medevac model by Jones.S

## **VEHICLES**

### **Willys Jeep**

- Model by Vilas
- Ported and Developed by hcpookie
- Detailing and upgrades by Eggbeast and TeTeT

### **Willys Jeep (darker)**

- Turbosquid licensed model supplied by Kable
- Ported and Developed by Eggbeast
- Detailing and upgrades by Eggbeast and TeTeT

### **Armored Jeep (tbc)**

- Model by Mr.Proper
- Ported and Developed by RamaMarines and Eggbeast
- Detailing and upgrades by Eggbeast and TeTeT

### **M37 Dodge Truck**

- Model by CSJ
- Physx support by andrew\_s90
- Model improvements and config by Eggbeast
- Parts by Luchador/ RamaMarines/ m1st3r\_pr0per

### **M35 Truck**

- Model by RamaMarines
- Config and rigging by andrew\_s90
- Minor model improvements by Nodunit and Eggbeast

### **XM-706 Commando**

- Model by Vilas
- Variants and Configs by hcpookie
- Additions and upgrades by Eggbeast and TeTeT

### **M113 and M113A1**

- Model by BI
- Concepts by hcpeekie and Eggbeast
- Model Developments by hcpeekie
- A3 Improvements by hcpeekie and Eggbeast and TeTeT

### **M551 Sheridan**

- Model by Vilas and Yac
- Edited and Updated by Eggbeast, hcpeekie and TeTeT

### **M107 / M110 SP Artillery**

- Model by Vilas
- Edited and Updated by hcpeekie and Eggbeast
- Weapons, ammo and artillery config by Eggbeast

### **M48A3 Patton**

- Model by Yac
- Edited and Updated by Eggbeast, hcpeekie and TeTeT

### **Ural Truck**

- Model by BI
- Ported by Razorback
- Developments, Configs and Variations by Eggbeast

### **Zil-157 Truck**

- Model by BI
- Improved by Denis Leonov
- Unsong config/ anims/ model tweaks by Eggbeast

### **BTR-40 / 152**

- Original Model by BI
- Concepts by hcpeekie and Eggbeast
- Model Developments and configs by hcpeekie
- A3 Improvements by hcpeekie, Eggbeast and TeTeT

### **T-34/T-54/55**

- Models by BI
- Variants by hcpeekie
- Edited and Updated by Eggbeast and TeTeT

### **ZSU-23-4 Shilka**

- Model by BI
- Config and conversion by hcpeekie / Eggbeast

### **ZSU-57-2 Sparka**

- Base model by BI
- Config and Conversion by hcpeekie

### **Sampans and Tug Boats**

- Models and configs by hcpeekie

### **Motor Boats (CIV)**

- Models by BI
- Converted and Developed by Eggbeast
- Liferaft Model by hcpeekie

### **RIB Boats**

- Models by BI
- Edited and Updated by Eggbeast

### **Patrol Boat Riverine (PBR) MkII**

- Model by Yac
- Conversion by hcpeekie and Eggbeast
- Skins by Shockley

### **Patrol Boats (VC & NVA)**

- Models Imported and Created by hcpeekie
- Refined by Eggbeast

## ***STATIC WEAPONS***

### **Dshk / Searchlight**

- Models by BI
- Config and Conversion by Eggbeast

### **Dshk Wheeled**

- Model by Vilas
- Config and Conversion by Eggbeast

### **Dshk Armored**

- UNSUNG Model
- Config and Conversion by Eggbeast

### **Double Dshk, PK Bunker/Tower**

- Models by BI, hcpeekie, vilas, csj

- Configs by Hcpookie and Eggbeast

#### **D-20 Howitzer**

- VME Ofp Model
- Permissions provided by AlexXP to wld427, developed and improved for PRACS mod
- Converted for UNSUNG by Eggbeast
- Re-skinned by Shockley

#### **D-30 Howitzer**

- Model by BI
- Converted by Eggbeast

#### **KS-12 / KS-19 / S-60**

- Models and configs by hcpookie

#### **M1 / M1941 Mortars**

- Models by BI
- Config and Conversion by Eggbeast

#### **M18 / M40 Recoilless Rifles**

- Model by hcpookie
- Config and Conversion by Eggbeast

#### **M1919 / M60 / MG42 / PK Tripod MGs**

- Models by Vilas
- Config and Conversion by Eggbeast / hcpookie

#### **M2 Machine Guns**

- Model by BI
- Model Development, Config and Conversion by Eggbeast/ hcpookie

#### **M2 Mortar**

- Model by Luchador
- Converted by Razorback
- Config by Eggbeast

#### **M30 Mortar**

- Model by BI
- Model Development by hcpookie
- Config and Conversion by hcpookie / Eggbeast

#### **M55 Quad 50cal**

- Model by CSJ



- Model Development by hcpookie
- Config and Conversion by hcpookie / Eggbeast

### **M102 / M114 Howitzers**

- Vilas Model
- Config and Conversion by Eggbeast
- Re-Skinned by Shockley

### **Mk18**

- Model by hcpookie
- Config and Conversion by Eggbeast

### **SPG9**

- Model by BI
- Config and Conversion by Eggbeast

### **SA-2 SAM System (inc. radars)**

- Models by BI / hcpookie / Vilas
- Config and Conversion by hcpookie

### **ZPU-4 / Type 65**

- Models by Vilas / wld427
- Config and Conversion by Eggbeast
- Re-skinned by Shockley / Eggbeast

### **Zu23-2**

- Model by BI
- Config and Conversion by Eggbeast / hcpookie

## ***WEAPONS***

### **Colt 38 Special**

- Model by Yaloken
- Configs and Animations by Eggbeast

### **S&W Model 10**

- Model by FappaR
- Configs and Animations by Eggbeast

### **Colt 357 Lawman**

- Model by KHDigital

- Configs and Animations by Eggbeast

### **Tokarev TT33**

- Model by saadomarhayat
- Configs and Animations by Eggbeast

### **Nagant M1895**

- Model by kutejnikov
- Configs and Animations by Eggbeast

### **M50 Madsen**

- Model by Kutejnikov
- Configs and Animations by Eggbeast

### **MAS36**

- Model by Xeno
- Configs and Animations by Eggbeast

### **Lee Enfield**

- Model by BI
- Config and Animations by Eggbeast, NI Arms and von knudenberg

### **Owen Gun**

- Model by Hell in the Pacific Team
- Config and Animations by Eggbeast

### **F1 SMG**

- Model and textures by Xeno
- Config and Weapon animations by Eggbeast
- Character Animations by WebKnight

### **NI Arms Models and Reload Animations**

- M14 inc. Leatherwood Optic Toadie2k/ An\_aggressive\_napkin
- L1A1 / L2A1 Toadie2k/ pete/ enron/ BI
- M60 Toadie2k/ BI
- MG42 Toadie2k
- H&R 223 Toadie2k/ Soul\_Slayer/ HeNe
- M1903 Toadie2k
- Kindly gifted by Toadie2k
- Conversion and config by Eggbeast
- Bayonet by Luchador

### **Baikal Shotgun**

- Model by valga-games
- Conversion, Config and Animations by Eggbeast and Razorback

### **Mosin Nagant**

- Model by psolodov
- Conversion, Config and Animations by Eggbeast and Razorback

### **AKM**

- Model by Tim Bergholz
- Conversion, Config and Animations by Eggbeast and Razorback

### **SKS**

- Model by 3d\_molier-international
- Conversion, Config and Animations by Eggbeast and Razorback

### **DP-28**

- Model by Von Knudenberg
- Config by Von Knudenberg and Eggbeast

### **Mk2 Grenade and bullets used in several weapons**

- Model by Tim Bergholz
- Imported by Razorback
- Rigged and Configged by Eggbeast

### **M18 Smoke Grenades / crates**

- Model by RamaMarines
- Configged by Eggbeast
- Gas Effect by BigDawgKS

### **EX-41 China Lake**

- Model by Ryan
- Imported by Razorback
- Rigged and Configged by Eggbeast
- Materials improved by RamaMarines

### **M870 Mk1 Shotgun**

- Model by Joe W.
- Design by Joe and Eggbeast
- Configs and Rigging by Eggbeast

### **Ithaca Model 1937**

- Model by Ramanaking
- Imported by Razorback

- Rigged and Configged by Eggbeast
- Animations by von knudenberg

### **Winchester Model 1912**

- Model by Moritz Mayer
- Imported by Razorback
- Rigged and Configged by Eggbeast
- Animations by von knudenberg

### **Winchester Model 70**

- Model by thegameartisan
- Imported by Razorback
- Rigged and Configged by Eggbeast
- Animations by von knudenberg

### **M20 Bazooka**

- Model by MisterProper
- Imported by Razorback
- Rigged and Configged by Eggbeast

### **M127a1 flare and Suppressors by Howells**

- Sten
- M/45

### **Traps**

- Models by Soldier X, hcpeekie and various grenade modelers listed elsewhere
- Redesign, rigging and configs by Eggbeast

### **PU Scope by Von Knudenberg**

- Model by Von Knudenberg
- Config by Eggbeast

### **Flashlight and Pistol / Flashlight Combo by Von Knudenberg**

- Models by Von Knudenberg
- Concept and Concepts by Eggbeast

### **Kabar, FS Combat Knife by Von Knudenberg**

- Models by Von Knudenberg
- Concepts and Configs by Eggbeast

### **Grenades by Von Knudenberg**

- RKG-3, Type 67, RGD-33, Molotov

- Models by Von Knudenberg
- Concepts and Configs by Eggbeast

### **Grenades by NetGoblin**

- RGD5
- RG-42
- M-26
- Imported by Razorback and Eggbeast

### **Weapons by Luchador**

- XM16E1 (inc. suppressor, M7 bayonet, AN/PVS2, Leatherwood and Colt optics)
  - M16 variants (Built by Razorback and Eggbeast)
  - XM177 variants (Built by Razorback and Eggbeast)
  - XM148 GL
- M1911, M1918A2 BAR, M1919A6, M1 Garand, Sten Mk2, M1 and M2 Carbine, MAC-10, UZI
- M63a Stoner LMG and Commando
- M2 60mm Mortar, M67 and MkII grenades
- AK-47, K-50M, MAS 49/56, PPSH-41/Type 50, SVT-40, MAT-49, MP-40, Arisaka Type 99, Nambu Type 100, Kar-98k, RPG-7
- F-1 grenade, M-67 grenade, Mk2 grenade
- Porting by Razorback
- Configs, Animations, Model Rigging and some optics by Eggbeast
- Tweaks to M1919A6 to make M1919A4 by Lennard
- Supported by DONATIONS from Kable / Damonjay / Bill70 / Barden/ Imager6/ Orcinus/ Finch, Shermanator, McHellsten, Oddball47/Ronin and Snakeeyes
- M1 Garand and Rifle Grenade Character Animations by Blindside

### **Weapons by Roberthammer:**

- Ruger
- PPK
- Config and Conversion by Eggbeast

### **Weapons by Vilas**

- AK47-49
- AK47-52
- AKM parts
- APS
- Browning HP
- Colt Commander
- Makarov
- M203/ M16/ XM-177 parts
- M3A1

- M60 on some vehicles
- M63a Stoner AR
- MG42 static
- P64
- PPS-43/52
- PM63
- RPK
- Sterling variants
- Type 56
- TT-30
- UZI suppressor
- Config and Conversion by Eggbeast

### **Weapons by BI**

- Lee Enfield
- PK
- Sa.vz 58
- Sa.vz 61
- UK.vz 59
- M79
- RGO grenade
- Config and Conversion by Eggbeast

## **SOUNDS**

### **Sounds and Effects**

- Sounds and effects by Sgt\_Savage
- Napalm sounds by Lordjarhead
- Napalm fx by wld427

### **DSAI Module**

- DSAI Module by Sgt\_Savage
- AFVN Commercial Radio and Combat Radio compiled by Sgt\_Savage
- Vietnamese Radio music sourcing by Byrde[VN]

## **BUILDINGS**

### **Indochine Huts**

- Model by indo\_piraten

### ***Many buildings and structures by***

- CSJ, updated by Eggbeast
- BI, imported and updated by Eggbeast / Razorback
- Pedersen / Waxbutter from Hell in the Pacific Mod

### **Ammo Crates and Flags**

- Models by BI
- Details, Variants and Configs by Eggbeast

### **Foliage**

- Models by BI, Berghoff and CSJ
- Improvements and Configs by Eggbeast / Razorback

## **UNITS**

### **Unit Icons**

- Eggbeast

### **Unit Configs**

- Eggbeast, Razorback, TeTeT, Jones, Willithappen and Dragon

### **Camo faces**

- Rpr, BI, Ce525 and Eggbeast

### **Uniforms and patches**

- BI
- Variants by Bigstone
- Textures by Yac, Bigstone, CJ525

### **Headgear, vests, accessories and backpacks**

- BI
- CJ525, Yac, Razorback, Bigstone, Eggbeast, Hounddog75 and Howells

## **CONFIGS AND SCRIPTS**

Configs for cannons, rockets, bombs, missiles and fuel tanks by Eggbeast, Hcpookie and Myke

Aircraft and weapon scripts by:

- Eggbeast
- hcpookie
- wld427
- RKSL Rock / UNN
- Myke
- SGT Fuller (USAF mod) Air-Air refueling

Worldpatch code by HoverGuy.



## **PRACS MODELS**

Supplied and developed by wld427 (PRACS mod)

<https://forums.bistudio.com/topic/114206-project-racs/>

Some models created by Godhammer

<https://forums.bistudio.com/user/745023-godhammer/>

<https://forums.bistudio.com/topic/68145-tv-guided-weapons/>

Converted by Eggbeast

Models by Godhammer	
PRACS_TK_FAB100	
PRACS_TK_FAB500M62HE	
PRACS_TK_FAB500Sh	
PRACS_TK_FAB500Sh_proxy	
PRACS_TK_KAB500KR	
PRACS_TK_KAB500L	
PRACS_TK_RBK500	
PRACS_TK_RBK500_SPBED	
PRACS_TK_SAB100Tb	
PRACS_TK_ODAB500p	

## **FRL MODELS**

Supplied by Myke (FRL\_missilebox mod)

<http://www.armaholic.com/page.php?id=6071>

Converted by Eggbeast

## **EB MODELS**

Supplied by BIS (Arma 2 Sample Models)

[https://community.bistudio.com/wiki/Arma\\_2\\_Sample\\_Models](https://community.bistudio.com/wiki/Arma_2_Sample_Models)

Converted by Eggbeast

Model	Creator
EB_s8_launcher	BIS / Eggbeast
EB_s8_launcher_aircraft	BIS / Eggbeast
EB_ub16	BIS / Eggbeast
EB_ub32	BIS / Eggbeast
EB_ptb800	Nightintruder / Eggbeast

## **FZA MODELS**

Supplied by Franze (Su-17M4 mod)

<http://www.armaholic.com/page.php?id=14228>

Converted by Eggbeast

Model	Creator
fza_rbk250	Franze
fza_s24	Franze
fza_s24_fly	Franze / Eggbeast

## **SPECIAL THANKS**

Special Thanks to **Aplion, Brainbug, Spockvf101, Myke, Vilas, Jdog, Foxtrop, Nightintruder and Siege-A**. Also **The Operation Frenchpoint Mod**, (Special thanks to **Cybergirl** and **Ikår**), **Pedersand** and **Waxbutter** from **Hell in the Pacific Mod** and **The Project 85 Mod**. A big thank you also to **Toadie2k** and the **NIArms team** for donating us their know-how and beautiful weapons models and animations, and to **wld427** from **PRACS mod** for his ongoing support, and supplying quality models from his pack. We need to make a special mention for **Elite Warriors' Dark Raptor** and **Karmaklave** (Brendon and Mike) for their outstanding technical and creative support for the Unsung Team during 2016. A Special Thanks also to **Malarkeyzz** for his cover of Pseudohendrix (UNsung Intro Music).

## **FORMER UNSUNG TEAM MEMBERS**

- **Atriox** (Missions)
- **CSJ** (3D Models, Textures, Islands)
- **Ce525** (3D Models, Textures, Islands)
- **Columdrum** (Scripts)
- **Dr@gon** (Configs and docs)
- **Dark Raptor [EW]** (Data management, Server hosting, SVN)
- **Devilslayersbane** (3D Models)
- **Hawkins** (3D Models, Textures)
- **Hcpookie** (3D Models, Configs)
- **Jones.S** (3D Models, Islands, Configs)
- **Mehman** (Configs, Scripts)
- **Opendome** (PR, Alive)
- **ParagonSix** (old configs, effects and sounds, now removed)
- **Polish GI** (3D Models, Configs)
- **Redkid Joker** (Animations, Relations)
- **Ryan** (Configs)
- **Sim** (Missions)
- **Siege-A** (uniform patches)
- **Sgt Anderson** (3D Models, Textures)
- **Soldier X** (Traps)
- **South Saturn Delta** (Config, Scripts)
- **Shockley** (Configs, 2D Textures)
- **Showmaker** (Islands)
- **Spock** (Textures)
- **Super 6.1** (Islands)
- **Von Knudenberg** (3D Models, Textures, Scripts)
- **Warrior X** (Scripts, Missions)
- **Willithappen** (Configs, Missions)
- **Yac** (3D Models, Textures)

## **CURRENT UNSUNG TEAM MEMBERS**

**Andrew\_s90** (Configs and Physx)

**Benson** (Missions)

**Barden** (Public Relations)

**Bigstone** (2D Textures)

**Eggbeast** (Configs, Scripts, 2D Art, Model Rigging, Animations, Data Management, Planning, Testing, Missions, Facebook, Fundraiser, Gofer, Tea maker)

**Howells** (3D Models)

**Hounddog75** (2D art)

**Joe Wall** (3D Models)

**Karmaklave** (Web developer)

**Londo** (Islands)

**NZDF Crash** (3D Models, Textures)

**Opendome** (ALiVE Compatibility, Missions Team Supervisor)

**RamaMarines** (Models and textures)

**Razorback** (Models, Configs, Textures, Islands, Testing)

**Sgt\_Savage** (Project Lead, Sounds & Effects)

**SuperOps** (Server admin)

**Timms** (Model textures)

**TeTeT** (Models, Configs, PhysX, Troubleshooting, Testing, Server admin)

**Xeno and Basher** (Models, units, kit, weapons)

## **PUBLIC RELATIONS TEAM**

<b>Barden</b>	<b>Eggbeast</b>
<b>Sgt_Savage</b>	<b>Karmaklave (website)</b>

## **MISSIONS TEAM**

<b>Atriox</b>	<b>Imager6 (Noel)</b>
<b>Benson</b>	<b>Jinx</b>
<b>Eggbeast</b>	<b>Adrian</b>

## **BETA TESTING TEAM**

<b>Alabama Blacksnake</b>	<b>Jax</b>
<b>Atriox</b>	<b>JD_strike</b>
<b>Barden</b>	<b>J.Spectre</b>
<b>Bill70</b>	<b>Jinx</b>
<b>Benson</b>	<b>Knuckles</b>
<b>Deadpool</b>	<b>Maarten</b>
<b>Demo Joe</b>	<b>Make76</b>
<b>Demon</b>	<b>Razorback</b>
<b>Draxnair</b>	<b>R0adkill</b>
<b>Duke</b>	<b>Sapien</b>
<b>Eggbeast</b>	<b>Sgt_Savage</b>
<b>Emerson</b>	<b>Spanky McGavin</b>
<b>Enti</b>	<b>Spc. T Lee</b>
<b>Grishagoblin</b>	<b>SuperOps</b>
<b>Hunter</b>	<b>TeTeT</b>
<b>Imager6 (Noel)</b>	<b>Von richthofen</b>